AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions of claims in the application:

Listing of Claims:

1.   (Currently Amended) A computer-implemented system that facilitates controlling a computing device, comprising a computer executable local agent component that receives local input device data of one or more local input devices of a local system and routes the local input device data to a remote system for the control thereof with the one or more local input devices, the computer executable local agent of the local system is communicatively coupled to an associations database comprising associations information between a user, the local system, and the remote system such that the local system ~~automatically facilitates~~ control of the remote system by the user *via* the computer executable local agent is performed automatically upon deployment of the remote system proximate to the local system; and a processor for executing the computer executable local agent component.

2.   (Currently Amended) The computer-implemented system of claim 1, the computer executable local agent component further receives remote system data associated with the remote system that is processed to determine whether to route the local input device data to the remote system.

3.   (Previously Presented) The computer-implemented system of claim 1, the local input device data is used by the remote system along with remote input device data of one or more remote input devices to facilitate control of the remote system, using at least one of the one or more local input devices, the one or more remote input devices, and a combination of one or more of the local and remote input devices.

4.   (Cancelled)

5.   (Currently Amended) The computer-implemented system of ~~claim 4~~claim 1, further comprising a computer executable remote agent component of the remote system in communication with the computer executable local agent component to facilitate control of the remote system though the computer executable remote agent component, the computer executable remote agent component signals the computer executable local agent component, in response to which the computer executable local agent component disengages control of the remote system *via* the one or more local input devices by routing the local input device data for processing only by the local system.

6-10.   (Cancelled)

11.   (Currently Amended) The computer-implemented system of claim 1, the computer executable local agent component facilitates emulation of a touch pad interface on the local system to control the remote system.

12.   (Cancelled)

13.   (Currently Amended) A computer-implemented system that facilitates control of a second computing system with a first computing system, comprising:

a first computer executable agent of the first computing system that receives local input device data of a local input device; ~~and~~

a second computer executable agent of the second computing system that communicates with the first computer executable agent to facilitate control of the second computing system, the local input device triggers routing of the local input device data by the first computer executable agent to the second computer executable agent, the first computing system transmits update information from the first computing system to a database disposed at least one of on a network and with the first computing system such that deployment of the second computing system on the network triggers automatic update of the second computing system with the update information; and

a processor for executing the first computer executable agent.

14.   (Currently Amended) The computer-implemented system of claim 13, the first computer executable agent routes the local input device data based upon a location of a pointer associated with at least one of the first computing system and the second computing system, the pointer location coinciding with switching area of a user interface that triggers the first computer executable agent to route the input device data.

15.   (Previously Presented) The computer-implemented system of claim 14, the switching area is determined manually by a user that configures the physical orientation of the second computing system to the first computing system, in response to which at least one of the switching area is determined on a display of the first computing system and second switching area is determined on a display of the second computing system.

16.   (Currently Amended) The computer-implemented system of claim 14, the switching area is determined automatically by automatically determining the physical orientation of the second computing system to the first computing system, in response to which the first computer executable agent determines placement of the switching area on a display of the first computing system.

17.   (Currently Amended) The computer-implemented system of claim 13, the first computer executable agent routes the local input device data based upon location of a pointer associated with a remote input device of the second computing system, the pointer location matching a location of a display element of the second computing system that triggers the second computer executable agent to signal the first computer executable agent to route the input device data to the first computing local system only.

18.   (Currently Amended) The computer-implemented system of claim 13, the first computer executable agent facilitates copying of clipboard data from the first computing system to the second computing system by encapsulating the clipboard data and transmitting the encapsulated clipboard data to the second computer executable agent, which second computer executable agent verifies that the clipboard data can be copied to the second computing system.

19.   (Currently Amended) The system of claim 13, the first <u>computer executable</u> agent of the first computing system is coupled to a database of associations between a user, the first computing system, and the second computing system such that deployment of the second computing system proximate the first computing system automatically facilitates control of the second computing system by the user *via* the first computing system.

20-25. (Cancelled)

26.   (Previously Presented) A method for controlling a computer, the method comprising:

receiving at least one of input device data and clipboard data associated with a first agent of a first computing system;

switching at least one of the input device data and the clipboard data to a second computing system based upon the input device data; and

routing the clipboard data to the second computing system in response to a routing signal.

27.   (Original) The method of claim 26, further comprising emulating a touch pad on a display of the first computing system to facilitate control of the second computing system.

28.   (Original) The method of claim 26, further comprising tracking a location of the second computing system such that placement of the second computing system proximate to the first computing system causes the first agent to automatically facilitate control of the second system.

29.   (Previously Presented) The method of claim 26, further comprising configuring the first agent by designating one or more locations on a display screen of the first computing system to trigger routing of the input device data to the second system, the one or more locations include at least one of a display element and an icon that are associated with triggering the first agent to route the input device data to the second computing system.

30.   (Previously Presented) The method of claim 26, the routing of the clipboard data includes encapsulating the clipboard data and transmitting the encapsulated clipboard data to the second computing system.

31.   (Previously Presented) The method of claim 26 further comprising, authenticating the second computing system before routing the clipboard data thereto, wherein authentication and routing are performed one of automatically and manually.

32.   (Previously Presented) A system that facilitates controlling a computing system, comprising:

means for providing an agent for a first system, which agent receives input device data of one or more input devices of the first system;

means for accessing a database of associations between the first system, at least a second system, and a user thereof to automatically facilitate control of the second system *via* the first system upon deployment of the second system proximate to the first system;

means for signaling the agent to route the input device data to the at least a second system;

means for routing the input device data to the at least a second system for processing comprising a second agent means of the at least a second system that facilitates routing of the input device data to an input of the at least a second system for the control thereof;

means for presenting objects displayed by the at least a second system, on a display of the first system by emulating a user interface of the at least a second system;

means for controlling the at least a second system *via* the display of the first system; and

means for automatically routing clipboard content from the first system to the at least a second system, the at least a second system including a second agent that verifies that the clipboard content can be received at the at least a second system.

33-40. (Cancelled)